ArtistView 6.5 Complete Release Notes

```
#############################################################################
@RELEASE 6.5-3
#############################################################################
```

==== CL 12171 ====
@FIX:Columns with no display name attributes can now be displayed using the name attribute as a fallback.

==== CL 12164 ====
@FIX:RvWipe plugin speed improvements.
@FIX:Use "rvpush" to launch RV sessions so as not to spawn another full instance of RV

==== CL 12160 ====
@FIX:Fix issue where multi-selecting then removing many jobs at once throws an error, intermittently.

==== CL 12110 ====
@NEW:Added OSX 10.9 support

==== CL 12076 ====
@FIX:Fixed Job retry plugins issue where they would not retry a job with chunked frames.

==== CL 12074 ====
@FIX:Fixed frame retry plugin so that it is using the frame's name rather than its ID, to match the API call.

```
#############################################################################
@RELEASE 6.5-2
#############################################################################
```

==== CL 12026 ====
@FIX:User filter is no longer case-sensitive
@FIX:Window position and geometry settings more reliably saved in preferences file

==== CL 11970 ====
@FIX:Fix issue where only plugins with a job context can be controled through preferences.

==== CL 11969 ====
@FIX:Fixed preferences dialog so that plugins from all contexts are displayed.

==== CL 11927 ====
@FIX:Include libmysql in compiled ArtistView for Linux builds. This will only matter to those customers who have modified their libmysql for non-Qube-related reasons.

==== CL 11904 ====
@FIX:Fix issue where job and user tab data was loaded multiple times each time a job in the joblist was clicked.

==== CL 11880 ====
@FIX:Fixed range field in the job properties tab.

```
#############################################################################
@RELEASE: 6.5-1
#############################################################################
```

==== CL 11843 ====
@FIX:Fixed job modify dialog so that you can modify a job to remove a parameter.

==== CL 11798 ====
@FIX:Fixed issue with broken libGL on RedHat/CentOS linux >= 6.0

==== CL 11765 ====
@CHANGE:ETA column now only displays the time if the job's ETA is today.

==== CL 11714 ====
@FIX:Fixed issue where "About" dialog would not see local worker on Windows.

==== CL 11706 ====
@FIX:Usernames are no longer case sensitive.

==== CL 11703 ====
@FIX:Fixed issue where using the arrow keys in the job/host list did not update the other windows.

==== CL 11556 ====
@FIX:Fixed job completion, eta, and average frame time in ArtistView.

==== CL 11518 ====
@NEW:Help and About menu items.

==== CL 11498 ====
@FIX:Collapsed pgrps now properly reflect their children's status and progress even when the children are inactive (pending or blocked, failed)

==== CL 11488 ====
@FIX:Better handle issue with 6.5-0 API on WIndows which causes ArtistView to not find WranglerView's submission UIs (therefore having no way to submit jobs)

==== CL 11411 ====
@FIX:Fixed ArtistView libraries for RHEL/CentOS < 6.0.
@NEW: New version 6.5-0a (only for effected versions)

##
@RELEASE: 6.5-0
##

==== CL 11338 ====
@NEW:Handle time cumulative at the job and pgrp leader level (behaves the same as progress bars re: expanded/collapsed pgrps)

==== CL 11279 ====
@NEW:You can now do server side searches - pulling results from beyond the local client's cache
@NEW:You can do either simple searches (as before) or use search operators, i.e. name:'job name' AND user:joe
@NEW:Faster startup
@NEW:There is now a preference to clear search history
@FIX:Properly handle custom access to mysql database (in the case when a non-standard user is defined for direct sql access)
@FIX:Changing the number of jobs in cache through the preferences no longer requires a restart of the GUI

==== CL 11230 ====
@NEW:Columns can now be customized through preferences. Double-clicking a column in the display preferences allows for further customization
@NEW:Internal classes for job, subjob/instance, hosts, and frames/agendas now have a static "attribute_map" variable that shows the attributes for that type of object and a mapping for how to retrieve/display them
@CHANGE:The currently running frames now appear in the middle of the frame list rather than at the top.

==== CL 11195 ====
@NEW:Workers tab can now be turned on or off through preferences

==== CL 11192 ====
@NEW:Plugins can now be set to load or not (on a per-user basis) through preferences.

==== CL 11188 ====
@NEW:Job modify plugin

==== CL 11034 ====
@FIX:Fixed issue when removing all jobs in a pgrp when refresh is set to clear cache.

==== CL 10981 ====
@FIX:Fixed submission menus items so they properly choose their corresponding WranglerView submission guis

==== CL 10951 ====
@FIX:Worker count no longer includes locked workers.
@FIX:Workers are considered locked as soon as the lock is requested as opposed to after the workers finished its work.

==== CL 10949 ====
@CHANGE:pgrp leader's status & icon reflect those of its children when the pgrp is collapsed.

==== CL 10947 ====
@FIX:Added a "pending" status icon.

==== CL 10938 ====
@CHANGE: Refresh button (and all buttons for that matter) are now easier to click as their clickable area is now the same size as the button.

@CHANGE: Removed all OpenGL plugins and remnants of old, OpenGL plugin architecture.