

# supervisor\_max\_clients

## Synopsis

`supervisor_max_clients = clients`

*Clients* is the maximum number of network messages a thread is allowed to service before dying. By increasing this number, the administrator is able to reduce the overhead of threads which re-spawn. The penalty however, is the inability to release unused memory quickly.

## Example

`supervisor_max_clients = 128`

## Defaults

32

## See Also

[How the supervisor controls its thread count](#)

[supervisor\\_max\\_threads](#)

[supervisor\\_idle\\_threads](#)